

Spaxton Spunch – Thursday 27th July - Final Details V2 - PLEASE READ Summary

- Event HQ is Spaxton Village Hall. Registration from 1830 to 1850. There will be a mass start at 19:00. Please arrive with plenty of time to spare if you are new to orienteering. At registration you will need to pick up your map which has the access code for MapRun (see more on this later).
- Limited entry on the day. Please enter online prior to attending. Online entry closes at midnight 25th July. First come first serve on the day with the spare maps.
- Limited parking for ~30 cars at the Spaxton Village hall. Overflow parking will be the adjacent road.
- **Please come on foot or on a bike if you live locally.**
- On MapRun Select Event: **UK/Somerset/Spunch/Spaxton 60 or 90** - do this at home!
- Well behaved dogs are welcome in the car park, as well as on the course (under control & on a lead).
- Please be aware that there are livestock within the course area.
- Consider bringing sun cream and hydration particularly for longer courses!

Event Centre

The event is centered around Spaxton Village Hall. We have use of the village hall car park, but not the facilities. The nearest public toilets are in Bridgwater. What3words: [spent.survive.resettle](#)
It is easy to find and will not be signed.

Car Parking / Transport

The village hall has good on-site parking for ~30 cars, of which we have exclusive use. If we fill up the car park then later arrivals will be re directed to nearby overflow roadside parking.

Please share transport wherever possible, arrive early and park legally and safely.

If you live locally, please consider walking or biking to the event. If you are running late don't panic - we will give you a late start within reason!

Bikes: There are safe places to lock your bike near the event HQ

Event Format

The event is a 60 or 90 minute score event using an enlarged and enhanced extract of the OS Explorer Map. You can choose whether to go for 60 or 90 minutes when you "Select Event" on the MapRun app. There are 50 checkpoints – you visit as many as you can within your chosen time limit. Each checkpoint visited scores you 20 points. There is a 10 point penalty for each minute or part minute that you are late back. It is unlikely you will get the lot even in 90 minutes - the area is not without hills!

There are no flags or markers at the checkpoints, and nor is there a description sheet as all checkpoints are at (or very near to) a self-evident feature (e.g. junction, footbridge, etc) on the map. **You must stay on the rights of way and other permitted routes as shown on the map - you must not take "illegal" short-cuts or trespass across fields or other private land where there is no public right of way.** You must not cross walls and fences other than at recognised stiles & gates. Some gates in the course area on public rights of way are tied shut, and in the case of these, may be climbed. If you find yourself climbing over a wall or a fence other than at a natural crossing point then you are breaking the rules. Nor must you use routes which are marked as

prohibited. We follow these rules to ensure fair competition, to maintain good relationships with landowners and other members of the public, and to safeguard you and the reputation of the sport. If you are in any doubt about interpreting the map, please ask or look at the OS legend here: <https://www.ordnancesurvey.co.uk/documents/25k-raster-legend.pdf>

The MapRun app will be used for start and finish timing, recording visits to checkpoints and results production. In order to feature in the results you will need to use the MapRun app on your smartphone or MapRunG on your Garmin. If you are using a Garmin, please also carry your mobile phone for safety reasons.

Your result should be automatically uploaded immediately after you have finished to appear in the on-line results (subject to phone data / wifi signal). If your result doesn't automatically appear, you can do a manual upload when you have a data signal.

We are still learning about, and experimenting with MapRun capabilities and limitations. **If you don't get a beep at a control site AND you know you are in the right place, then just continue on your run and make an appeal to the event organiser when you are back.** If it is clear from your GPS track that you should be credited with the points for the missing beep control(s) then you will be!

Please make your appeal on the day of the event at the event centre before you go home (so that the results can be finalised for everyone's benefit at the event). Late appeals will only be considered in exceptional circumstances!

You will be issued with a waterproof A4 map. A compass may be useful (but not mandatory) and a watch to ensure you stay within the time limit. (You won't need a dibber, or pencil or any description sheet).

Trail shoes or road shoes with slightly more aggressive tread area recommended as there are some rough and rocky paths. Although we are enjoying a dry spell some of the paths can become slippery or muddy after rain.

The Map

The event uses an enlarged extract of the OS 1:25,000 Explorer Map which will be printed at a scale of about 1:12500. Each checkpoint is marked by a circle; **the start is marked by a triangle; the finish is marked by a double circle.**

MapRun App

If you previously used MapRun6 you should replace it with the new version which is just called MapRun Whilst you are at home, before you come to the event, although older version of the app still work:

- Ensure you have the app loaded on your device and **your user name details entered**
- Ensure your device battery is well charged
- "Select Event" from the MapRun home screen on the app and download **UK/Somerset/Spunch/Spaxton 60 or 90**

-Also I recommend going to "Options and Settings" from the MapRun home screen and checking 2 settings.

1. Check that the "Hide pts accuracy worse than (m)" is set to 20, then 2. Browse down to the "Check Notification Settings" in order to ensure you are going to get an audible Spunchbeep!

If you are a new MapRun user, please make it known at Registration - there will be help available on the day to get you going!

Registration / Start & Finish Process

Registration will be in the car park just outside the village hall and will be open from 1830 to 1850. Enquiries and advice will also be available at Registration. You must go to Registration before going to the start.

- On arrival go to registration to have your name checked off on the start / safety list. For those entering on the day pay for your entry by cash.
- Please don't press "Go to Start" on your MapRun device until you are advised to do so at the start. When your GPS has settled and you have got a "green" GPS fix you will be able to set off and collect your map at the start.
- If you do not get a 'beep' at the start, return to the pre-start and we will try to fix any problem. DO NOT continue unless you have got the start 'beep'.
- The finish will also be near the village hall. You must get a 'beep' at the finish to complete your run correctly. You MUST report your name to the finish official so we know you have returned safely and can tick you back-in on the safety list. Please do not go near the finish until you are actually ready to finish - if you go within about 25m of the finish mid-run there is a risk your device will record the finish before you wanted it to!

Safety & Reputation

Roads / traffic – part of your course may be on minor roads with varying traffic levels. The busier roads are marked as out of bounds on the map. Please take great care at all times when using or crossing the roads and be ready to move off the road if needed. Be especially careful in the surroundings of the event centre where the start, finish and car park are, and where there will be others both in vehicles and on foot.

Other visitors & locals – Please give way to horse riders, off road motorcyclists, cyclists, other runners and walkers and their dogs - all popular in this area. If you meet other competitors, members of the public or land owners (particularly around farm buildings and locals' homes) please behave with courtesy.

Livestock - there is livestock in some of the fields. In all cases be prepared to pass wide and slow around livestock.

Trail Conditions & Undergrowth - It is that time of year! The paths in this area can be narrow and overgrown. Please be aware that some paths may require wading through vegetation. I have checked most of the paths and they are all still passable.

Please do not go off the permitted paths, tracks and lanes and under no circumstances should you trespass or cross fences or walls other than at crossing points. Take great care at the stiles.

Dogs - Well behaved dogs are allowed and welcome outside the Club House and on the course. Please keep your dog under control at all times, and on a lead when around other animals, humans and traffic.

Always observe the [Countryside Code](#)

Under 16s must be accompanied by a parent/guardian

Please carry a mobile phone for safety. The emergency phone number is Ollie on 07514084619. Please put this into your phone. It can be used if you are lost / injured / need to be recovered or to report any other situations requiring urgent attention

You must report to the finish at the end of your run so that we know you are back

MapRun Live Tracking

MapRun Live Tracking provides the MapRun administrator a real time view of where the runners are located during the event. Periodically during your run (eg. every 60 seconds) the MapRun App sends your location to the MapRun system. The size of the data transmitted is trivial, and there is an insignificant impact on the phone's battery. The runners' location appears on the administrator's console, and for data protection reasons, nowhere else.

Is every runner to be tracked? No. Live tracking is dependent on phone data signal and so doesn't work with Garmin, and anyone can use "Options and Settings" on their smartphone App to turn Live tracking on or off.

Why do we use live tracking? Because it is an additional safety feature. In the event that a participant fails to return to the finish, this feature might just help us come and find you!

Acknowledgements

Big shout out to the Spaxton Village Hall for allowing us to use their car park free of charge. Also, to Andy Thornton of MDOC for allowing us to use the Spunch brand free of charge, and for supporting us in developing the first Quantock Orienteers Spunch event.

That's all - see you on Wednesday